

NABA

NUOVA ACCADEMIA
DI BELLE ARTI

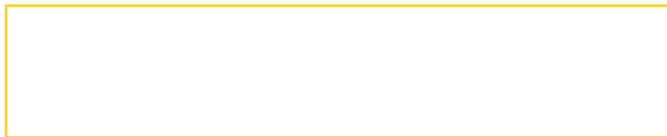
SUMMER COURSES

A.A. 2024-25
SYLLABUS

Costume Design
for Cinema

1st session:
July 1st - 11th 2025

www.naba.it



Costume Design for Cinema

School: Nuova Accademia di Belle Arti

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Course Structure: 45 hours – 9 lesson days

ECTS: 3 ECTS credits*

*ECTS credits are only awarded to university students or participants who are completing or have completed a university or academic study path

COURSE DESCRIPTION

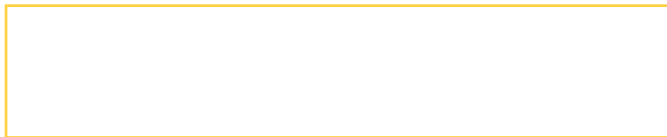
This course is dedicated to students who want to get an overview of the process of costume design for the performance industry, along with an understanding of the important role that costuming plays in character creation. During the first week, students will investigate the world of costumes by analyzing and discussing images, videos, and readings to discover how historical factors, character personalities, proportion, color, materials, and tailoring techniques play into the process. They will make several visits to tailors' shops, theatres, and costume archives. During the second week, students will work with groups designing a portfolio of costumes for a live performance or a film. Depending on available time and participants' skills, it might also be possible to create a costume prototype.

COURSE OBJECTIVES

Students will work in groups. Starting from a mood board, each group should make a costume project for different forms of staging.

ADMISSION REQUIREMENTS

This course is intended for students with some background in that specific subject area and for students attending or having completed one or two years of their university studies in Art and Design who are keen on building upon this through hands-on training experience.



OUTPUT

Every student will be able to design and present a final portfolio (one for each group), a sketchbook (one for each student) and a final prototype.

LIST OF MATERIALS AND TOOLS

Laptop (if possible, with illustrator and Photoshop installed)

USB Key

Digital Camera

Sketchbook (a book of plain white ages – minimum size A4)

Pencils (HB – B)

Coloring tools participants are familiar with

ATTENDANCE POLICY

Class attendance is required for successful completion of the course. Attendance will be taken at every class period.

Students should attend every lesson and try to be in class at least 10 minutes before the beginning of class. On the last day of classes, instructors will issue a **Certificate of successful attendance only to all students who completed at least 80% of the course.**

COURSE POLICY

The Faculty of NABA takes Academic integrity seriously. Instances of academic dishonesty such as plagiarism won't be tolerated. Mobile phones will be kept switched off all the time during class. Use of laptops during classes for personal purposes is forbidden.

TEACHING METHODS

Students are encouraged to work hard and are assisted in developing their ideas to the full, instilling a sense of purpose. Throughout the lessons students will be kept focused on their goal, which is the final presentation, and excited by what they are doing. Learning by doing: a mix of theoretical lessons, field trips and practical sessions.

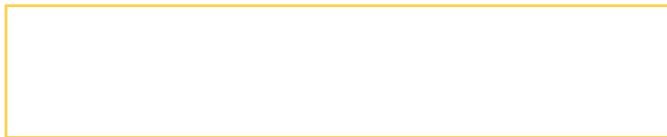


Grading

Total number of ECTS assigned for the successful completion of the course: **3 ECTS**

Grading Weights		Grading Scale
1. Attendance	30 %	Excellent = 90-100
2. Participation and Creative Process	40 %	Good = 80-89
3. Final work / Final presentation	30 %	Average = 70-79
		Below Average = 60-69
TOTAL	100 %	Poor = 59 or below

	Excellent 90 - 100%	Good 80 – 89%	Average 70 – 79%	Below Average 60 – 69%	Poor Below 60%
Attendance (30%)	On time, perfect attendance	Seldom late: attended between 95% and 90 % of the course	Occasionally late: attended between 90 % and 85 % of the course	Occasionally late: attended between 85% and 80% of the course	Frequently late, attended less than 80% of the course: FAILED
Participation and Creative Process (40 %)	Demonstrates strong understanding of the topic & thorough, creative research	Shows good grasp of the topic & good research	Exhibits average comprehension of the topic & average research	Shows some awareness of the topic & below average awareness of research	Has shallow insight into the topic & poor grasp of research
Original Project (Final work/ Final presentation) (30%)	Exhibits exceptional analysis of concepts & production of original proposal	Exhibits exceptional analysis of concepts & production of original proposal	Exhibits average analysis of concepts & production of original proposal	Exhibits below average analysis of concepts & production of original proposal	Exhibits poor analysis of concepts & production of original proposal



1ST WEEK AND 2ND WEEK

COURSE SCHEDULE	
Day 1 - Tuesday	Welcome and Registration Introduction to the course: what is Costume Design. Role, skills and responsibilities of a costume designer
Day 2 - Wednesday	Investigation on the differences between making costumes for cinema, theatre, Ballet, opera, commercial
Day 3 -Thursday	How to read analyze a script and character breakdown <i>*Field Trip</i> Visit to a costume production and rental house
Day 4 - Friday	Historical research and documentation method as well as on the character historical and social contest
Day 5 - Monday	Character creative interpretation and costume idea development sketches 2D
Day 6 - Tuesday	Character creative interpretation and costume idea development sketches 2D
Day 7 - Wednesday	<i>*Field Trip</i> Visit to Rocchetti&Rocchetti House of professional wig making and special effect, choosing fabrics for the project Visit to textile shops for fabric sampling
Day 8 - Thursday	Developing the making of the costume in detail (hair and make-up, accessorize)
Day 9 - Friday	Editing and closing remarks Creation of a portfolio for the presentation of the costume design idea Final Presentation

*The school reserves the right to:

- amend or cancel courses, change course location or substitute course leaders, professors, guests, visit's location.
- make any changes that in our absolute discretion we consider necessary or appropriate for reasons of operational efficiency or due to any other circumstances that are beyond our control.